

TERMS AND CONDITIONS

Last Updated: May 7, 2026

These Terms and Conditions ("Terms") govern your access to and use of TAPTITO (the "Game"), including all gameplay features, leaderboard competitions, rewards, prize eligibility, in-app purchases, accounts, social media announcements, and related services provided by Hessar Inc. ("Company," "we," "us," or "our").

By downloading, accessing, registering for, creating an account, participating in competitions, making in-app purchases, claiming prizes, or using the Game in any way, you agree to be bound by these Terms. If you do not agree with these Terms, you must not use the Game.

1. GAME OVERVIEW

TAPTITO is a skill-based mobile game. The Game is based on player timing, reaction, accuracy, focus, consistency, and performance. The main competitive result is based on the player's best valid survival time or record achieved during the active competition period.

The Game is not intended to be a gambling, lottery, betting, wagering, casino, raffle, sweepstakes, or chance-based product.

Winners are determined based on skill-based gameplay performance, leaderboard ranking, compliance with these Terms, verification requirements, anti-cheat review, and successful completion of the required final skill-testing question.

The presence of prizes does not change the skill-based nature of the Game.

2. SKILL-BASED DESIGN AND INTENT

TAPTITO is designed, operated, and offered as a skill-based mobile game and skill-based leaderboard competition.

The Company's intention is to provide a lawful skill-based competition where results are determined

by player timing, reaction, accuracy, focus, consistency, and valid gameplay performance.

The Game is not designed, offered, marketed, or operated as a casino game, gambling product, betting product, wagering product, lottery, raffle, sweepstakes, or game of chance.

Prizes are awarded only after valid skill-based gameplay performance, leaderboard ranking, eligibility review, anti-cheat review, winner verification, and successful completion of the required skill-testing question.

3. ELIGIBILITY

To use the Game and participate in prize-related competitions, you must:

- a. Be at least 18 years old;
- b. Be legally allowed to use the Game in your country, province, state, or region;
- c. Be legally allowed to participate in skill-based prize competitions;
- d. Be legally allowed to receive prize payments through PayPal;
- e. Comply with all applicable laws and regulations;
- f. Provide accurate account and contact information;
- g. Have only one account;
- h. Not be prohibited from participating under these Terms;
- i. Not use the Game in any jurisdiction where the Game, competitions, prize structure, or PayPal payout method is restricted or prohibited.

We may restrict, suspend, or block access to the Game, leaderboard competitions, prize features, in-app purchases, or payment features in certain countries, regions, or jurisdictions at our sole discretion.

4. AGE REQUIREMENT

You must be at least 18 years old to use the Game and participate in any prize-related competition.

By creating an account, using the Game, participating in a competition, submitting a leaderboard record, making an in-app purchase, or claiming a prize, you represent and confirm that you are at least 18 years old.

If you are under 18 years old, you are not permitted to participate in prize-related competitions or claim prizes.

We may require proof of age, identity, residence, or legal eligibility before confirming any prize or making any payment.

If a player falsely represents their age, date of birth, identity, country, residence, or eligibility, the player is solely responsible for that false information and any legal, financial, tax, account-related, payment-related, or eligibility-related consequences that may result, to the maximum extent permitted by law.

5. UNDERAGE USERS AND FALSE AGE REPRESENTATION

Prize-related competitions are intended only for users who are at least 18 years old.

If a person under 18 years old accesses the Game, creates an account, participates in a competition, submits leaderboard records, makes an in-app purchase, attempts to claim a prize, or provides false age information, that person and/or their parent or legal guardian is responsible for such conduct to the maximum extent permitted by law.

Hessar Inc. and TAPTITO are not responsible for a player falsely representing that they are 18 years old or older, hiding their real age, using another person's information, or bypassing age-related rules.

If we discover or reasonably suspect that a player is under 18 years old, we may suspend the account, remove records, cancel prize eligibility, block payment, request verification, and take any other action we consider appropriate.

6. USER ACCOUNT

Each player may create and use only one account.

You agree that all information provided during registration or verification must be accurate, current, and complete. This may include, but is not limited to:

a. Full name;

- b. Email address;
- c. Phone number;
- d. Country or nationality;
- e. Profile information;
- f. PayPal information required for prize delivery;
- g. Any verification information requested by us.

You are responsible for maintaining the confidentiality and security of your account. You must not share, sell, transfer, rent, or allow another person to use your account.

7. USER REPRESENTATIONS AND RESPONSIBILITY FOR FALSE INFORMATION

By using the Game, you represent and warrant that:

- a. You are at least 18 years old;
- b. Your account information is accurate and belongs to you;
- c. Your email address, phone number, country, nationality, and PayPal information are accurate;
- d. You are legally allowed to use the Game and participate in prize competitions in your jurisdiction;
- e. You are legally allowed to receive PayPal payments;
- f. You are not using another person's identity, account, device, payment account, or personal information;
- g. You are not using false, misleading, incomplete, or fraudulent information.

You are solely responsible for any false, inaccurate, misleading, incomplete, or fraudulent information that you provide.

To the maximum extent permitted by law, Hessar Inc. and TAPTITO are not responsible for any legal, financial, tax, payment, account, age-related, identity-related, or eligibility-related issue caused by a player providing false information, hiding information, misrepresenting their age, using another person's identity, or violating applicable law.

If we discover or reasonably suspect that a player provided false information, we may suspend the account, remove leaderboard records, disqualify the player, cancel any prize, block payment, and take any other action we consider appropriate.

8. ONE ACCOUNT PER PLAYER

Each player is strictly limited to one account.

Creating, using, controlling, or benefiting from multiple accounts is prohibited. This includes, but is not limited to:

- a. Creating multiple accounts under different names;
- b. Using another person's account to compete;
- c. Allowing another person to compete using your account;
- d. Using family members, friends, or third parties to increase your chance of winning;
- e. Attempting to claim multiple prizes through multiple accounts;
- f. Using different devices, emails, phone numbers, identities, or PayPal accounts to bypass this rule.

If we determine, in our sole discretion, that a player has used or benefited from more than one account, we may disqualify the player, cancel any prize, suspend or permanently ban the account, remove leaderboard records, and take any other action we consider appropriate.

9. SKILL-BASED COMPETITIONS

The Game may include daily, weekly, special, seasonal, or limited-time leaderboard competitions.

Competition results are based on valid skill-based gameplay records achieved during the applicable competition period. The ranking may be based on the player's best valid record, survival time, or other skill-based performance metric shown in the Game.

Only records submitted, verified, and accepted by our systems are eligible for leaderboard ranking and prize consideration.

We reserve the right to review, validate, adjust, remove, or reject any gameplay record that appears suspicious, invalid, manipulated, technically inconsistent, or in violation of these Terms.

10. COMPETITION PERIOD

Each competition will be available only during the time period displayed in the Game, on our website, or on our official social media channels.

A daily leaderboard competition may open at a specific time based on a global reference time, such as UTC+8. The exact opening time, closing time, prize amount, number of prize positions, and applicable rules may be displayed in the Game, on our website, or announced through our official channels.

Players are responsible for checking the Game, website, and official social media channels for current competition information.

11. PRIZE DISCLOSURE

For each prize competition, we may announce or display:

- a. The number of available prizes;
- b. The approximate value of each prize;
- c. The prize currency;
- d. The eligible prize-winning leaderboard positions;
- e. The competition date and time;
- f. The competition duration;
- g. The winner verification requirements;
- h. The skill-testing question requirement;
- i. The payment method;
- j. Any eligibility restrictions;
- k. Any material rule or condition affecting prize eligibility.

Unless otherwise stated, prizes will be announced and paid in United States Dollars (USD).

Prize information may be displayed in the Game, on our website, or through our official social media channels.

12. ATTEMPTS PER COMPETITION

The Game may limit the number of attempts available to each player during a competition.

A standard player may receive 13 attempts per competition.

A Premium, Legendary, or otherwise qualified player may receive 31 attempts per competition.

Attempts are valid only for the applicable competition period. Attempts do not carry over to future competitions. Any unused attempts expire when the competition ends.

The number of attempts, competition format, and qualification rules may be changed, adjusted, or updated by us, provided that any material changes are announced through the Game, website, or official social media channels.

13. PREMIUM OR LEGENDARY STATUS

The Game may include a Premium or Legendary status that provides additional attempts during a competition.

Premium or Legendary status may be available through:

- a. A free gameplay-based qualification method;
- b. An in-app purchase;
- c. Any other method announced by us.

The free qualification method may require the player to achieve a certain amount of valid gameplay time at or above a specific difficulty level, stage, or condition before the competition begins.

For example, a player may be required to survive or play for a total of 51 minutes at Stage/Level 3 or higher before the leaderboard competition starts in order to qualify for Legendary status.

Premium or Legendary status does not guarantee winning. It does not directly increase the player's score, record, ranking, or gameplay result. The final leaderboard result remains based on the player's valid skill-based performance.

14. FREE OR SKILL-BASED QUALIFICATION METHOD

Where required by law or platform policy, the Game may provide a free or gameplay-based method to access certain competition-related benefits.

For example, a player may qualify for Premium or Legendary status through valid gameplay performance, such as achieving a required amount of gameplay time at Stage/Level 3 or higher

before the leaderboard competition begins.

This free or skill-based qualification path is intended to support fairness and prevent the Game from being treated as a pay-to-win, chance-based, or purchase-required prize product.

15. IN-APP PURCHASES

The Game may offer optional in-app purchases.

In-app purchases may provide access to Premium or Legendary features, additional attempts, cosmetic items, convenience features, or other benefits described in the Game.

In-app purchases do not guarantee a prize, ranking, win, payout, or any specific gameplay result.

No purchase is required to win unless otherwise clearly permitted by applicable law and platform policy. Where required, we may provide a free gameplay-based qualification method or other no-purchase method.

All in-app purchases are subject to the rules, refund policies, and payment terms of the applicable app store, including Apple App Store or Google Play.

16. NO PAY-TO-WIN GUARANTEE

Premium, Legendary, or paid features do not guarantee that a player will win, rank higher, receive a prize, or become a confirmed winner.

Additional attempts may provide more opportunities to play during a competition, but the player must still achieve a valid skill-based record through actual gameplay.

A player with fewer attempts may outperform a player with more attempts if the player achieves a better valid skill-based record.

The final result remains dependent on player skill, valid gameplay performance, compliance with these Terms, anti-cheat verification, and completion of winner verification requirements.

17. UPGRADE DURING AN ACTIVE COMPETITION

If a player starts a competition as a standard player with 13 total attempts and later upgrades to Premium or Legendary status during the same active competition, the player will not receive 31 additional attempts.

Instead, the player's total allowed attempts for that competition will be increased from 13 to 31.

For example:

- a. If the player has already used all 13 attempts and has 0 attempts remaining, upgrading will add 18 attempts, bringing the total competition allowance to 31 attempts.
- b. If the player has used 10 attempts and has 3 attempts remaining, upgrading will adjust the remaining attempts so that the player's total allowed attempts for that competition becomes 31.

This rule is intended to ensure fairness and prevent abuse of the attempt system.

18. NO WAGERING, NO STAKING, NO BETTING, AND NO CHANCE SALE

Players do not place bets, wagers, stakes, or deposits against other players or against the Company.

Players do not purchase a chance to win a prize.

Players are not permitted to bet on their own performance, another player's performance, leaderboard outcomes, prize outcomes, or any event related to the Game.

Any in-app purchase offered in the Game is optional and is not a bet, wager, stake, lottery ticket, raffle ticket, casino credit, gambling product, or purchase of a chance to win.

In-app purchases do not directly create a winning result, do not directly increase a player's leaderboard record, do not award automatic ranking, and do not guarantee prize eligibility.

19. LEADERBOARD RECORDS

Leaderboard rankings are based only on valid records submitted during the active competition period.

The Game may display:

- a. Player rank;
- b. Username;
- c. Country, nationality, or flag;
- d. Best valid record;
- e. Competition result;
- f. Prize eligibility status.

We may remove or adjust leaderboard records if we determine that the record was affected by cheating, physical manipulation, digital manipulation, technical manipulation, connection issues, exploit abuse, unauthorized software, suspicious behavior, multiple accounts, or any violation of these Terms.

20. FINAL WINNER VERIFICATION

A player who appears on the leaderboard in a prize-winning position is not automatically the final confirmed winner.

To become a confirmed winner and receive a prize, the player must:

- a. Have a valid account;
- b. Be at least 18 years old;
- c. Comply with these Terms;
- d. Pass our anti-cheat and verification review;
- e. Respond to our winner notification within 72 hours;
- f. Provide all required information;
- g. Have a valid PayPal account capable of receiving the prize;
- h. Correctly answer the required skill-testing question within the allowed number of attempts;
- i. Complete any additional verification required by us.

Until all required steps are completed, the prize is not confirmed and is not payable.

21. SKILL-TESTING QUESTION

As a final stage of winner confirmation, each potential winner must correctly answer a skill-testing question.

The skill-testing question may be a mathematical question, general knowledge question, or another question selected by us.

The potential winner will have a maximum of 3 total attempts to answer the skill-testing question correctly.

If the potential winner answers incorrectly on the first attempt, the player may receive a second attempt. If the second attempt is also incorrect, the player may receive a third and final attempt.

If the potential winner fails to answer correctly after 3 total attempts, the player will be disqualified and will not receive the prize.

The skill-testing question is a mandatory condition of prize confirmation and is intended to further support the skill-based and lawful nature of the prize process.

22. WINNER NOTIFICATION

Potential winners may be contacted through:

- a. Email;
- b. Phone number;
- c. In-game notification;
- d. Any other contact method provided by the player.

The player is responsible for keeping contact information accurate and up to date.

After we contact a potential winner, the potential winner must respond within 72 hours.

If the potential winner does not respond within 72 hours, fails to provide required information, fails verification, fails the skill-testing question, or cannot receive the prize through PayPal, the prize may be forfeited.

We are not responsible for missed emails, spam filters, incorrect contact information, disabled

phone numbers, unavailable PayPal accounts, or failure to respond on time.

23. PRIZE PAYMENT METHOD

All prizes are paid only through PayPal.

No other payout method is available unless we decide otherwise in writing.

Players are responsible for having a valid, active, verified, and legally usable PayPal account capable of receiving payments in their country or region.

If a player cannot receive PayPal payments for any reason, including but not limited to country restrictions, PayPal account limitations, verification issues, age restrictions, incorrect account information, account suspension, PayPal policy restrictions, payment holds, or payment limitations, the player may be disqualified and the prize may be forfeited.

We are not responsible for PayPal fees, currency conversion fees, withdrawal fees, account limitations, delays, holds, or restrictions imposed by PayPal.

24. PRIZE CURRENCY

Unless otherwise stated in the official competition announcement, all prizes will be listed and paid in USD.

Players are responsible for any currency conversion, PayPal fees, bank fees, withdrawal fees, or local charges that may apply after the prize is sent.

25. TAXES AND FEES

Winners are solely responsible for any taxes, duties, fees, reporting obligations, or other costs related to receiving a prize.

We may request tax forms, identification, residency information, or other documents before issuing a prize, where required by law or internal compliance procedures.

We may withhold, report, or deduct amounts where required by applicable law.

26. PRIZE INFORMATION

The number of prizes, prize values, prize positions, competition dates, competition times, and prize conditions may be displayed in the Game, on our website, or on our official social media channels.

We may announce, update, or modify prize information before the start of a competition.

Players are responsible for reviewing the current prize information before participating.

A prize is not guaranteed unless the player is officially confirmed by us as a winner after all verification steps are completed.

27. PUBLIC ANNOUNCEMENTS AND WINNER PUBLICITY

By participating in a prize competition, you agree that if you become a potential or confirmed winner, we may announce certain winner information through the Game, our website, social media channels, marketing materials, or other public communications.

This information may include:

- a. Username;
- b. Rank;
- c. Country, nationality, or flag;
- d. Best record;
- e. Prize amount;
- f. Competition date;
- g. General winner status.

We will not publish sensitive personal information such as full legal address, private payment information, government identification, private phone number, or private email address.

We may request your permission to publish additional materials, such as:

- a. Your photo;
- b. Your video;

- c. Your testimonial;
- d. Your real name;
- e. Your interview;
- f. Your social media handle.

Where required by law, we will ask for your consent before publishing your image, video, real name, or other personal likeness for marketing or promotional purposes.

28. OFFICIAL CHANNELS

Official information about TAPTITO, competitions, prizes, winner announcements, rule updates, policy changes, and special events may be published through our official channels, including but not limited to:

- a. The Game;
- b. Our official website: www.taptito.com;
- c. X/Twitter: @TAPTIITO;
- d. Instagram: @TAPTIITO;
- e. YouTube, TikTok, Discord, or other official social media accounts if announced by us.

Players are responsible for checking official channels for updates.

We are not responsible for unofficial posts, fake accounts, impersonators, third-party pages, or information published outside our official channels.

29. RULE CHANGES AND POLICY UPDATES

We may update, modify, suspend, or replace these Terms, competition rules, prize rules, payment rules, eligibility requirements, or gameplay systems from time to time.

Material changes may be announced through the Game, website, or official social media channels.

Changes may apply immediately where required for security, legal compliance, anti-cheat protection, platform compliance, fraud prevention, payment compliance, user safety, or technical stability.

Continued use of the Game after changes are posted means you accept the updated Terms.

30. LEGAL, PLATFORM, AND PAYMENT COMPLIANCE

The Company intends to operate the Game in compliance with applicable laws, app store rules, platform policies, payment provider rules, advertising rules, consumer protection rules, privacy rules, and competition rules.

The Company may modify, restrict, suspend, remove, or disable any feature, competition, prize, payment method, country availability, leaderboard feature, in-app purchase, or account function if the Company believes such action is necessary for legal compliance, platform compliance, payment compliance, anti-cheat protection, fraud prevention, user safety, or business integrity.

31. JURISDICTIONAL RESTRICTIONS

The Game may not be available in all countries, regions, provinces, states, or territories.

The Company may restrict or block access to the Game, prize competitions, in-app purchases, prize payments, or PayPal payout features in any jurisdiction where the Company believes the Game may be restricted, prohibited, legally uncertain, or commercially impractical.

A player is responsible for ensuring that participation in the Game and receipt of any prize is lawful in the player's own jurisdiction.

32. REGULATORY AND COMPLIANCE COOPERATION

The Company reserves the right to cooperate with app stores, payment providers, regulators, law enforcement, tax authorities, legal advisors, fraud prevention partners, and compliance service providers where required or appropriate.

The Company may provide account, gameplay, payment, verification, fraud, or compliance information where required by law, valid legal process, platform rules, payment provider rules, or internal compliance review.

33. CHEATING, PHYSICAL MANIPULATION, DIGITAL MANIPULATION, AND FAIR PLAY

Cheating is strictly prohibited.

Cheating includes both physical and digital cheating.

Physical cheating or manipulation includes, but is not limited to:

- a. Using another person to play on your behalf;
- b. Allowing someone else to control your device during a competition;
- c. Using mechanical tools, external devices, or physical accessories intended to create an unfair advantage;
- d. Manipulating the device screen, touch input, motion, timing, or gameplay environment in an unauthorized way;
- e. Using any physical method that does not reflect normal human gameplay.

Digital cheating or manipulation includes, but is not limited to:

- a. Using bots, scripts, automation tools, macros, emulators, unauthorized software, modified APKs, hacked clients, or third-party tools;
- b. Manipulating device time, game files, memory, network traffic, or gameplay data;
- c. Exploiting bugs, glitches, vulnerabilities, or unintended mechanics;
- d. Interfering with the Game's servers, database, leaderboard, or anti-cheat systems;
- e. Submitting false or manipulated gameplay records;
- f. Using another player's account;
- g. Account sharing, account selling, or account boosting;
- h. Collusion between players;
- i. Creating or using multiple accounts;
- j. Attempting to bypass location, identity, device, or payment restrictions;
- k. Using VPNs, proxies, GPS spoofing, device spoofing, or other tools to hide identity or location where prohibited by us;
- l. Reverse engineering, decompiling, modifying, copying, or tampering with the Game;
- m. Any behavior that gives an unfair advantage or harms the integrity of the competition.

To the maximum extent permitted by law, Hessar Inc. and TAPTITO are not responsible for cheating, fraud, false information, illegal conduct, unauthorized conduct, or rule violations committed by players.

Each player is solely responsible for their own conduct, gameplay, account activity, information, eligibility, device use, and compliance with these Terms and applicable laws.

If we detect or reasonably suspect cheating, false information, underage participation, multiple accounts, fraud, or any other violation, we may remove records, disqualify the player, cancel prizes, suspend or ban accounts, block devices, and take legal or technical action.

34. DEVICE AND TECHNICAL REQUIREMENTS

The Game may require a compatible mobile device, internet connection, updated operating system, and access to certain device features.

The Game may require continuous internet access for gameplay validation, leaderboard submission, anti-cheat checks, account verification, and prize eligibility.

We are not responsible for:

- a. Internet connection failures;
- b. Device problems;
- c. Battery failure;
- d. App crashes;
- e. Delays;
- f. Server interruptions;
- g. Maintenance periods;
- h. Store platform issues;
- i. Data loss caused by the player's device or connection;
- j. Any technical problem outside our reasonable control.

35. ALWAYS-ONLINE REQUIREMENT

The Game may require an active internet connection at all times.

Offline gameplay may not be accepted for leaderboard submission or prize eligibility.

Records that cannot be verified by our server may be rejected, even if displayed on the player's device.

36. SERVER AUTHORITY

Our servers and internal systems are the final authority for:

- a. Account status;
- b. Competition times;
- c. Attempt counts;
- d. Premium or Legendary status;
- e. Leaderboard records;
- f. Prize eligibility;
- g. Anti-cheat results;
- h. Winner confirmation;
- i. Payment eligibility;
- j. Skill-testing question result;
- k. Prize forfeiture;
- l. Disqualification.

If there is a difference between what is displayed on a player's device and what is recorded by our servers, our server records will control.

37. EVIDENCE OF FAIR OPERATION

The Company may maintain records of gameplay data, leaderboard data, server logs, anti-cheat review, account history, payment eligibility, winner verification, skill-testing question results, and prize confirmation steps.

These records may be used to verify winners, defend the Company, respond to platform reviews, respond to regulatory questions, investigate fraud, resolve technical issues, or protect the integrity of the Game.

To the maximum extent permitted by law, the Company's server records, compliance records, anti-cheat records, and verification records shall be considered the authoritative records for Game operation, competition results, and prize eligibility.

38. BUGS, GLITCHES, AND EXPLOITS

Players must not intentionally use bugs, glitches, exploits, or technical errors to gain an advantage.

If you discover a bug or exploit, you must report it to us and stop using it immediately.

Any record, prize claim, or advantage obtained through a bug, glitch, or exploit may be removed or cancelled.

39. ACCOUNT SUSPENSION AND TERMINATION

We may suspend, restrict, or terminate your account if we believe that you have:

- a. Violated these Terms;
- b. Cheated or attempted to cheat;
- c. Used multiple accounts;
- d. Provided false information;
- e. Misrepresented your age or identity;
- f. Abused the prize system;
- g. Harassed or threatened other players;
- h. Attempted fraud;
- i. Violated applicable law;
- j. Interfered with the Game's systems;
- k. Harmed the integrity of the Game or competition.

Suspension or termination may result in loss of access to the Game, removal from leaderboards, cancellation of prizes, and loss of unused attempts, benefits, or in-app items.

40. NO GUARANTEE OF WINNING

Using the Game, making an in-app purchase, obtaining Premium or Legendary status, receiving additional attempts, or appearing on the leaderboard does not guarantee winning or receiving a prize.

Prizes are awarded only after all eligibility, verification, skill-testing, anti-cheat, and payment requirements are satisfied.

41. NO GAMBLING OR WAGERING

The Game is intended to be a skill-based competition.

Players must not use the Game for gambling, betting, wagering, pooling money, side bets, staking, or any unauthorized prize arrangement.

Players must not organize external betting, staking, gambling, wagering, or prize-pooling activities related to the Game.

Any player involved in such activities may be banned and disqualified.

Nothing in these Terms shall be interpreted as an admission that the Game is gambling, betting, wagering, a lottery, a casino product, or a chance-based prize scheme.

The Company expressly denies any such characterization where the Game is operated as a skill-based competition under these Terms.

42. RESERVATION OF LEGAL DEFENSES

The Company reserves all legal rights, remedies, arguments, defenses, evidence, and compliance positions available under applicable law.

Nothing in these Terms shall be interpreted as an admission that the Game is gambling, betting, wagering, a lottery, a casino product, or a chance-based prize scheme.

The Company may rely on the Game's skill-based mechanics, free or gameplay-based qualification methods, no-wagering structure, no-guarantee purchase structure, anti-cheat systems, transparent prize disclosures, winner verification process, server records, and skill-testing question requirement as evidence of the Game's lawful skill-based design.

43. COMPETITOR MISCONDUCT, INTERFERENCE, AND BAD-FAITH CLAIMS

No person, company, competitor, casino operator, gaming operator, lottery operator, prize platform, user, or third party may interfere with the Game, its systems, competitions, users, leaderboard, reputation, business operations, payment systems, or legal compliance processes.

Prohibited interference includes, but is not limited to:

- a. Submitting false reports or bad-faith complaints;
- b. Creating fake accounts to manipulate results or damage the Game;
- c. Encouraging users to violate these Terms;
- d. Attempting to trigger false anti-cheat signals;
- e. Spreading knowingly false or misleading statements about the Game;
- f. Attempting to mischaracterize the Game as gambling, betting, wagering, lottery, casino activity, or chance-based activity where such characterization is false or misleading;
- g. Interfering with app store review, payment providers, advertisers, players, or business partners through false or misleading information;
- h. Copying, reverse engineering, or manipulating the Game to create legal, technical, or reputational harm;
- i. Coordinating attacks, fraudulent activity, mass complaints, fake reviews, or abusive conduct against the Game.

The Company reserves all rights and remedies against any person or entity that engages in bad-faith interference, unfair competition, defamation, fraud, abuse, malicious reporting, or unlawful conduct.

44. NO THIRD-PARTY RIGHTS

These Terms are between the player and the Company.

No competitor, third-party company, casino operator, gaming operator, lottery operator, prize platform, advertiser, payment provider, app store competitor, or other third party has any right to enforce these Terms against the Company unless expressly required by applicable law.

45. BUSINESS DISCRETION TO PROTECT THE GAME

The Company may take any reasonable action it considers necessary to protect the fairness, legality, security, reputation, and integrity of the Game.

This may include:

- a. Cancelling or postponing a competition;
- b. Removing suspicious records;
- c. Requiring additional verification;
- d. Restricting certain countries or regions;
- e. Changing prize rules before a competition begins;
- f. Suspending suspicious accounts;
- g. Blocking suspicious devices;
- h. Updating anti-cheat systems;
- i. Modifying in-app purchase features;
- j. Changing or removing a payment method;
- k. Updating these Terms;
- l. Consulting legal, compliance, tax, payment, or platform advisors.

46. NO CIRCUMVENTION OF LAW OR PLATFORM RULES

Players, competitors, and third parties must not use the Game in any way that attempts to bypass applicable laws, app store rules, payment provider rules, age restrictions, identity requirements, country restrictions, or these Terms.

Any attempt to misuse the Game to create legal risk, false claims, payment abuse, fraudulent prize claims, regulatory complaints, or platform policy violations may result in account termination, prize cancellation, legal action, and reporting to the appropriate platform, payment provider, or authority.

47. USER CONDUCT

You agree not to:

- a. Harass, threaten, abuse, or harm other users;
- b. Use hate speech, offensive language, or illegal content;
- c. Impersonate another person or entity;
- d. Provide false information;
- e. Attempt to access another user's account;
- f. Interfere with the Game or our systems;
- g. Violate any applicable law;
- h. Use the Game for illegal, fraudulent, or unauthorized purposes.

48. USERNAME AND PROFILE CONTENT

Username, profile photos, and other public profile content must not be offensive, illegal, misleading, hateful, sexually explicit, violent, infringing, or impersonating another person or brand.

We may remove, change, restrict, or reject any username, profile image, or profile content at our discretion.

49. PRIVACY

Your use of the Game is also governed by our Privacy Policy.

The Privacy Policy explains how we collect, use, store, disclose, and protect personal information, including information used for account creation, gameplay, leaderboard ranking, winner verification, prize payment, anti-cheat, and legal compliance.

By using the Game, you agree to our Privacy Policy.

50. DATA COLLECTION FOR SECURITY AND ANTI-CHEAT

To protect the integrity of the Game, we may collect and process technical and gameplay data, including:

- a. Device information;
- b. App version;
- c. Operating system;
- d. IP address;
- e. Gameplay records;
- f. Attempt history;
- g. Competition participation;
- h. Timing data;
- i. Server logs;
- j. Suspicious activity indicators;
- k. Payment status;
- l. Account history.

This information may be used to detect cheating, prevent fraud, verify winners, secure the Game, enforce these Terms, and defend the Company against false claims, bad-faith complaints, technical disputes, platform reviews, or legal challenges.

51. THIRD-PARTY SERVICES

The Game may use third-party services, including app stores, analytics services, cloud services, authentication providers, payment services, advertising networks, and PayPal.

Your use of third-party services may be subject to their own terms, policies, fees, restrictions, and availability.

We are not responsible for the actions, errors, delays, policies, restrictions, or service interruptions of third-party providers.

52. ADVERTISING

The Game may display ads.

Ad availability, format, frequency, and rewards may vary by region, device, user status, or technical conditions.

We do not guarantee that ads will always be available or that viewing ads will always provide a specific benefit unless clearly stated in the Game.

53. INTELLECTUAL PROPERTY

The Game, including its design, graphics, code, sounds, music, logos, names, characters, user interface, gameplay systems, text, artwork, animations, and all related content, is owned by us or our licensors and is protected by intellectual property laws.

You may not copy, modify, distribute, sell, rent, reverse engineer, reproduce, or create derivative works from the Game without our written permission.

54. LIMITED LICENSE

We grant you a limited, personal, non-exclusive, non-transferable, revocable license to download and use the Game for personal entertainment purposes in accordance with these Terms.

This license does not give you ownership of the Game or any content within the Game.

55. VIRTUAL ITEMS AND PURCHASED FEATURES

Any virtual items, premium features, attempts, statuses, or digital benefits provided in the Game are licensed, not sold.

They have no real-world cash value and cannot be sold, transferred, exchanged, or redeemed for money unless expressly stated by us.

We may modify, suspend, or remove virtual items or features where necessary for legal, technical, security, or gameplay balance reasons.

56. REFUNDS

Refunds for in-app purchases are handled according to the rules and refund policies of the applicable app store, such as Apple App Store or Google Play.

We do not control app store refund decisions.

If a purchase is refunded, reversed, charged back, or found to be fraudulent, we may remove the related benefits, cancel prize eligibility, suspend the account, or take other appropriate action.

57. FINALITY OF RESULTS

Leaderboard results, winner verification decisions, anti-cheat decisions, prize eligibility decisions, skill-testing question results, prize forfeiture decisions, and disqualification decisions are final and binding to the maximum extent permitted by law.

There is no formal appeal process for leaderboard results, skill-testing question results, prize eligibility decisions, or disqualification decisions.

However, we may, at our sole discretion, review a clear technical error, server error, payment issue,

or administrative mistake if we believe review is necessary to protect fairness, security, legal compliance, or business integrity.

We are not required to provide confidential anti-cheat methods, fraud detection details, server logic, internal security information, or proprietary technical information.

58. DISQUALIFICATION

We may disqualify any player from a competition or prize if the player:

- a. Violates these Terms;
- b. Fails verification;
- c. Fails to answer the skill-testing question correctly;
- d. Does not respond within 72 hours;
- e. Cannot receive PayPal payment;
- f. Uses multiple accounts;
- g. Cheats or attempts to cheat;
- h. Provides false information;
- i. Misrepresents their age, identity, location, eligibility, or PayPal information;
- j. Manipulates gameplay or leaderboard results;
- k. Violates applicable law;
- l. Acts in a way that harms the fairness or reputation of the Game.

If a player is disqualified, we may cancel the prize, select the next eligible player, or handle the prize in another lawful manner at our discretion.

59. ALTERNATE WINNERS

If a potential winner is disqualified, fails verification, fails the skill-testing question, does not respond on time, cannot receive payment, or otherwise becomes ineligible, we may select the next eligible player based on the leaderboard ranking or use another fair method determined by us.

60. PRIZE FORFEITURE

A prize may be forfeited if:

- a. The potential winner does not respond within 72 hours;
- b. The potential winner fails to provide required information;
- c. The potential winner fails verification;
- d. The potential winner fails the skill-testing question;
- e. The potential winner violates these Terms;
- f. The potential winner cannot receive PayPal payment;
- g. The potential winner is located in a restricted jurisdiction;
- h. The potential winner is suspected of cheating or fraud;
- i. The potential winner provided false age, identity, country, eligibility, or PayPal information;
- j. Payment would violate law, platform policy, PayPal policy, or our compliance requirements.

61. PLAYER RESPONSIBILITY AND RELEASE FOR PLAYER MISCONDUCT

Each player is solely responsible for:

- a. Their account activity;
- b. Their gameplay activity;
- c. Their device use;
- d. Their account information;
- e. Their age representation;
- f. Their identity information;
- g. Their country and eligibility information;
- h. Their PayPal information;
- i. Their tax obligations;
- j. Their compliance with applicable laws;
- k. Their compliance with these Terms.

To the maximum extent permitted by law, Hesar Inc., TAPTITO, and their directors, officers, employees, contractors, partners, affiliates, and service providers are not responsible or liable for any claim, loss, damage, penalty, payment issue, legal issue, tax issue, eligibility issue, age-related issue, identity issue, or third-party claim caused by a player's false information, underage participation, cheating, fraud, illegal conduct, unauthorized conduct, misuse of the Game, violation of these Terms, or violation of applicable law.

Nothing in these Terms limits any rights or responsibilities that cannot legally be limited under applicable law.

62. COMPLIANCE WITH LAWS

You are responsible for complying with all laws applicable to you.

We may restrict access to competitions, prizes, payments, or features in jurisdictions where they may be prohibited, restricted, or legally uncertain.

We may require additional documents or verification to comply with legal, tax, fraud prevention, anti-money laundering, payment, or platform requirements.

63. COMPLIANCE-FIRST INTERPRETATION

These Terms shall be interpreted in a manner that supports lawful operation, fair competition, user safety, platform compliance, payment compliance, anti-cheat enforcement, and the skill-based nature of the Game.

No wording in these Terms shall be interpreted to create gambling, betting, wagering, lottery, casino, or chance-based rights where such interpretation conflicts with the Company's stated skill-based design and operation of the Game.

64. SEVERABILITY AND LEGAL REINTERPRETATION

If any part of these Terms, competition rules, prize rules, payment rules, or gameplay rules is found to be invalid, unlawful, restricted, or unenforceable in any jurisdiction, that part shall be limited, modified, or removed only to the minimum extent necessary.

The remaining parts of the Terms shall continue in full force and effect.

Where possible, the affected provision shall be interpreted in a way that best preserves the Company's original lawful intention: to operate a fair, skill-based, transparent, non-gambling mobile game competition.

65. RIGHT TO REQUIRE LEGAL OR COMPLIANCE REVIEW

Before awarding prizes, expanding into new countries, changing prize amounts, adding new

payment methods, changing competition rules, or launching new features, the Company may require legal, tax, payment, or compliance review.

The Company may delay, suspend, modify, or cancel a prize, competition, or feature if the Company believes review is necessary for legal compliance, platform compliance, payment compliance, user safety, or business protection.

66. NO PROFESSIONAL ADVICE

Information provided in the Game, website, social media, or communications is for general informational purposes only and does not constitute legal, financial, tax, or professional advice.

67. AVAILABILITY OF THE GAME

We may update, modify, suspend, discontinue, or limit the Game or any feature at any time.

We do not guarantee that the Game, competitions, leaderboard, prizes, in-app purchases, ads, servers, or payment features will always be available, uninterrupted, secure, or error-free.

68. LIMITATION OF LIABILITY

To the maximum extent permitted by law, we are not liable for indirect, incidental, special, consequential, punitive, or exemplary damages, including loss of profits, loss of data, loss of prizes, loss of opportunity, or loss of goodwill arising from your use of the Game.

Our total liability to you for any claim related to the Game will be limited to the greater of:

- a. The amount you paid to us in the 3 months before the claim; or
- b. CAD \$100,

unless a different limit is required by applicable law.

Nothing in these Terms excludes or limits liability that cannot legally be excluded or limited under applicable law.

69. INDEMNIFICATION

You agree to defend, indemnify, and hold harmless Hessar Inc., TAPTITO, its directors, officers, employees, contractors, partners, affiliates, and service providers from any claims, damages, losses, liabilities, costs, or expenses arising from:

- a. Your use of the Game;
- b. Your violation of these Terms;
- c. Your violation of law;
- d. Your cheating, fraud, or misuse;
- e. Your false information;
- f. Your misrepresentation of age, identity, location, eligibility, or PayPal information;
- g. Your underage use or unauthorized participation;
- h. Your violation of another person's rights;
- i. Your prize claim or payment information;
- j. Your use of PayPal or any third-party service;
- k. Any claim caused by your misconduct, unauthorized activity, or illegal activity.

70. GOVERNING LAW AND JURISDICTION

These Terms are governed by and interpreted in accordance with the laws of the Province of Ontario and the federal laws of Canada applicable therein, without regard to conflict of law principles.

To the maximum extent permitted by applicable law, any dispute, claim, or legal proceeding related to these Terms, the Game, competitions, prizes, accounts, payments, or services shall be brought exclusively in the courts located in Toronto, Ontario, Canada.

By using the Game, you agree to submit to the jurisdiction of the courts of Ontario, Canada.

71. CONTACT INFORMATION

If you have questions about these Terms, competitions, prizes, winner verification, or your account, you may contact us through the official contact method provided in the Game or on our website.

Company: Hessar Inc.

Game: TAPTITO

Website: www.taptito.com

Company Contact Email: Available upon legal request.

Business Address: Available upon legal request.

72. FINAL AGREEMENT

These Terms, together with our Privacy Policy and any official competition rules displayed in the Game, on our website, or on our official social media channels, form the entire agreement between you and us regarding the Game.

If any part of these Terms is found invalid or unenforceable, the remaining parts will continue to apply.

By using the Game, participating in competitions, submitting leaderboard records, making in-app purchases, or claiming a prize, you confirm that you have read, understood, and agreed to these Terms.