

PRIVACY POLICY

Last Updated: May 7, 2026

This Privacy Policy explains how Hesar Inc. ("Company," "we," "us," or "our") collects, uses, stores, shares, protects, discloses, and processes personal information when you access or use TAPTITO (the "Game"), our website, official social media channels, leaderboard competitions, prize features, in-app purchases, support services, and related services.

By downloading, accessing, creating an account, participating in competitions, submitting leaderboard records, making in-app purchases, claiming prizes, contacting us, interacting with our website or official social media channels, or using TAPTITO in any way, you agree to this Privacy Policy.

If you do not agree with this Privacy Policy, you must not use the Game.

1. ABOUT TAPTITO

TAPTITO is a skill-based mobile game operated by Hesar Inc.

The Game may include user accounts, leaderboard competitions, skill-based prize opportunities, in-app purchases, advertising, anti-cheat systems, fraud prevention systems, winner verification, skill-testing questions, PayPal prize payments, social media announcements, and related services.

Because the Game includes prize-related features, we may collect and use certain personal information to verify eligibility, protect fair play, prevent fraud, confirm winners, process prize payments, comply with legal, tax, platform, and payment requirements, and protect the Game, users, and Company.

2. PRIVACY COMPLIANCE INTENT

Hesar Inc. intends to collect, use, store, disclose, and protect personal information in a transparent, fair, lawful, and reasonable manner.

We collect personal information only for purposes related to operating TAPTITO, managing accounts, providing gameplay features, operating skill-based competitions, verifying winners, processing PayPal prize payments, preventing cheating and fraud, complying with legal and platform requirements, improving the Game, and protecting the Company, users, and competition integrity.

We do not collect personal information for purposes that are unrelated to the Game unless we provide notice and obtain consent where required by law.

3. AGE REQUIREMENT

TAPTITO prize-related competitions are intended only for users who are at least 18 years old.

By using the Game, creating an account, participating in a competition, submitting a leaderboard record, making an in-app purchase, or claiming a prize, you confirm that you are at least 18 years old.

If we discover or reasonably suspect that a user is under 18 years old, we may restrict, suspend, delete, or disable the account, remove leaderboard records, cancel prize eligibility, block prize payment, request verification, and take any other action we consider appropriate.

If a person under 18 provides false age information or uses another person's information, that person and/or their parent or legal guardian is responsible for such conduct to the maximum extent permitted by law.

4. CHILDREN AND MINORS

TAPTITO prize-related competitions are not intended for users under 18.

We do not knowingly allow users under 18 to participate in prize-related competitions.

If we learn that a user under 18 has provided personal information, participated in a prize competition, submitted leaderboard records, made an in-app purchase, or attempted to claim a prize, we may delete, restrict, suspend, or disable the account and related information, subject to legal, anti-cheat, fraud prevention, tax, payment, and compliance retention requirements.

Parents or legal guardians who believe a minor has provided information may contact us through the official contact method provided in the Game or on our website.

5. CONSENT

By creating an account, using TAPTITO, participating in competitions, submitting leaderboard records, making in-app purchases, claiming prizes, contacting support, or interacting with our official services, you consent to the collection, use, disclosure, storage, and processing of your information as described in this Privacy Policy.

Where required by law or platform rules, we may request additional consent for specific features, such as advertising tracking, push notifications, camera access, photo or video publication, identity verification, or certain analytics technologies.

You may withdraw consent where legally permitted, but withdrawing consent may limit or prevent access to certain features, including account services, leaderboard competitions, prize verification, PayPal prize payments, anti-cheat review, support services, or other features that require personal information to function.

6. DATA MINIMIZATION

We aim to collect only the personal information reasonably necessary for the purposes described in this Privacy Policy.

Because TAPTITO includes skill-based competitions, prize eligibility, PayPal payments, anti-cheat review, fraud prevention, and winner verification, some information may be necessary to protect the fairness, legality, and security of the Game.

We may refuse, restrict, or limit access to prize features if required information is not provided or cannot be verified.

7. INFORMATION WE COLLECT

We may collect the following categories of information.

7.1 Account Information

When you create or use an account, we may collect:

- a. Username;
- b. Full name;
- c. Email address;
- d. Phone number;
- e. Country or nationality;
- f. Profile information;
- g. Profile photo or selfie, if required or provided;
- h. Login information;
- i. Account creation date;
- j. Account status;
- k. User ID or internal account ID.

7.2 Age, Identity, and Eligibility Information

To protect the Game and verify prize eligibility, we may collect or request:

- a. Date of birth or age confirmation;
- b. Legal name;
- c. Country of residence;
- d. Nationality;
- e. Identity verification information;
- f. Proof of age;
- g. Proof of eligibility;
- h. Any information required to confirm that you are legally allowed to participate and receive prizes.

We may request additional verification from potential winners before confirming or paying a prize.

7.3 PayPal and Prize Payment Information

Because prizes are paid only through PayPal, we may collect:

- a. PayPal email address;
- b. PayPal account information provided by the winner;

- c. Prize amount;
- d. Prize currency;
- e. Payment status;
- f. Payment date;
- g. Payment confirmation information;
- h. Payment failure or limitation information;
- i. Any information required to complete, confirm, review, document, or verify a prize payment.

We do not control PayPal's own privacy practices. PayPal may collect, store, verify, restrict, and process information under its own privacy policy, user agreement, and compliance rules.

7.4 Gameplay and Competition Information

When you play TAPTITO, we may collect gameplay and competition data, including:

- a. Game session data;
- b. Survival time;
- c. Best record;
- d. Attempt count;
- e. Attempts used and remaining;
- f. Competition participation;
- g. Leaderboard ranking;
- h. Competition date and time;
- i. Stage or level reached;
- j. Premium or Legendary status;
- k. Qualification progress;
- l. Skill-based performance data;
- m. Timing data;
- n. Tap/input timing;
- o. Valid and invalid records;
- p. Game events;
- q. Server-submitted records;
- r. Suspicious gameplay indicators;
- s. Competition result history.

7.5 Skill-Testing Question Information

For winner verification, we may collect:

- a. Whether a skill-testing question was sent;
- b. The question sent to the potential winner;
- c. The answer provided;
- d. Whether the answer was correct or incorrect;
- e. Number of attempts used;
- f. Time and date of response;
- g. Winner confirmation status;
- h. Disqualification or forfeiture status, if applicable.

7.6 Device and Technical Information

We may collect technical information from your device, including:

- a. Device type;
- b. Device model;
- c. Operating system;
- d. App version;
- e. Language settings;
- f. Country or region settings;
- g. IP address;
- h. Approximate location based on IP address;
- i. Device identifiers;
- j. Advertising identifiers, where permitted;
- k. Push notification token, if notifications are enabled;
- l. Network information;
- m. Crash logs;
- n. Performance data;
- o. Diagnostic data;
- p. Security logs;
- q. Server logs.

7.7 Anti-Cheat, Fraud Prevention, and Security Information

To protect fair competition, we may collect and analyze:

- a. Gameplay patterns;
- b. Attempt history;
- c. Timing inconsistencies;
- d. Device inconsistencies;
- e. Multiple-account indicators;
- f. IP address patterns;
- g. Suspicious login activity;
- h. Suspicious PayPal or payment activity;
- i. Modified app indicators;
- j. Emulator, automation, bot, macro, or script indicators;
- k. VPN, proxy, spoofing, or suspicious location indicators;
- l. Unauthorized software indicators;
- m. Server validation records;
- n. Reports from users or internal systems;
- o. Any other information reasonably necessary to detect cheating, fraud, abuse, false information, or unfair gameplay.

7.8 In-App Purchase Information

If you make an in-app purchase, we may receive information from Apple App Store, Google Play, or other authorized platforms, including:

- a. Purchase status;
- b. Product purchased;
- c. Purchase date and time;
- d. Transaction ID;
- e. Refund status;
- f. Chargeback or reversal status;
- g. Subscription or premium feature status, if applicable.

We do not receive your full payment card number from Apple or Google.

7.9 Advertising and Analytics Information

The Game may use advertising and analytics services. These services may collect or process:

- a. Ad impressions;
- b. Ad clicks;
- c. Ad performance;
- d. Approximate location;
- e. Device information;
- f. Advertising identifiers, where permitted;
- g. App usage data;
- h. Session duration;
- i. Screens viewed;
- j. Crash and performance data;
- k. Engagement data.

Where required by law or platform policy, we may request consent before using certain advertising or tracking technologies.

7.10 Support and Communication Information

If you contact us, we may collect:

- a. Your name;
- b. Email address;
- c. Phone number;
- d. Message content;
- e. Screenshots or attachments you provide;
- f. Support request history;
- g. Account-related information needed to respond to your request.

7.11 Social Media and Public Information

If you interact with our official social media accounts, we may see or collect information you make public, such as:

- a. Username;
- b. Public profile information;

- c. Comments;
- d. Messages;
- e. Mentions;
- f. Tags;
- g. Shared posts;
- h. Public reactions.

Your use of social media platforms is also governed by those platforms' own privacy policies.

8. SENSITIVE INFORMATION

We do not intentionally request sensitive personal information unless it is necessary for verification, legal compliance, payment compliance, fraud prevention, user safety, or prize-related requirements.

Sensitive information may include identity documents, age verification, payment eligibility information, tax-related information, or other information required to confirm a winner.

If sensitive information is requested, it will be used only for the purpose stated, such as winner verification, legal compliance, fraud prevention, or prize payment processing.

9. HOW WE USE INFORMATION

We may use the information we collect for the following purposes.

9.1 To Provide and Operate the Game

We use information to:

- a. Create and manage accounts;
- b. Provide gameplay features;
- c. Save game progress;
- d. Record competition participation;
- e. Display leaderboard rankings;
- f. Track attempts;
- g. Apply Premium or Legendary status;
- h. Process in-app purchases;

- i. Provide support;
- j. Maintain the Game.

9.2 To Operate Leaderboard Competitions

We use information to:

- a. Validate records;
- b. Rank players;
- c. Confirm competition results;
- d. Display leaderboard information;
- e. Determine potential winners;
- f. Review suspicious records;
- g. Prevent duplicate or invalid participation.

9.3 To Verify Winners and Pay Prizes

We use information to:

- a. Contact potential winners;
- b. Confirm age and eligibility;
- c. Confirm account ownership;
- d. Confirm PayPal payment information;
- e. Send skill-testing questions;
- f. Review answers;
- g. Confirm final winners;
- h. Process PayPal prize payments;
- i. Keep records of payments;
- j. Comply with legal, tax, payment, and platform requirements.

9.4 To Prevent Cheating, Fraud, and Abuse

We use information to:

- a. Detect cheating;
- b. Detect multiple accounts;

- c. Detect bots, scripts, automation, emulators, modified apps, and unauthorized tools;
- d. Detect suspicious gameplay records;
- e. Detect false age, identity, location, or PayPal information;
- f. Prevent prize fraud;
- g. Protect fair competition;
- h. Enforce our Terms and Conditions;
- i. Protect the Game, players, and Company.

9.5 To Improve the Game

We use information to:

- a. Understand gameplay performance;
- b. Improve user experience;
- c. Fix bugs;
- d. Improve stability;
- e. Improve anti-cheat systems;
- f. Improve leaderboard systems;
- g. Improve app performance;
- h. Develop new features.

9.6 To Communicate With Users

We may use information to send:

- a. Account messages;
- b. Competition notices;
- c. Winner notifications;
- d. Prize-related messages;
- e. Verification requests;
- f. Security alerts;
- g. Support responses;
- h. Policy updates;
- i. Important service announcements.

9.7 For Advertising and Analytics

We may use information to:

- a. Show ads;
- b. Measure ad performance;
- c. Understand user engagement;
- d. Improve marketing;
- e. Analyze app performance;
- f. Understand which features are used;
- g. Support free access to parts of the Game.

9.8 For Legal and Compliance Purposes

We may use information to:

- a. Comply with laws;
- b. Comply with app store rules;
- c. Comply with payment provider rules;
- d. Respond to legal requests;
- e. Cooperate with regulators or law enforcement where required;
- f. Defend the Company from claims;
- g. Investigate fraud or abuse;
- h. Enforce our legal rights;
- i. Protect the integrity of the Game.

10. WINNER VERIFICATION AND PRIVACY

Potential winners may be required to provide additional information before being confirmed as final winners.

This may include legal name, age confirmation, country of residence, PayPal information, proof of identity, proof of eligibility, response to the skill-testing question, and any other information reasonably required for verification, anti-cheat review, legal compliance, tax compliance, or payment processing.

Failure to provide required information may result in prize forfeiture.

11. PUBLIC LEADERBOARD AND WINNER INFORMATION

The Game may publicly display certain leaderboard and winner information, including:

- a. Username;
- b. Rank;
- c. Country, nationality, or flag;
- d. Best record;
- e. Competition result;
- f. Prize amount;
- g. Competition date;
- h. General winner status.

We will not publicly display sensitive personal information such as full legal address, private email address, private phone number, government identification, private verification documents, or private PayPal information.

If we want to publish additional winner content, such as a photo, video, real name, interview, testimonial, or social media handle, we may request consent where required by law.

12. OFFICIAL CHANNELS AND SOCIAL MEDIA

Official information about TAPTITO, competitions, prizes, winner announcements, privacy updates, rule updates, and policy changes may be published through our official channels, including:

- a. The Game;
- b. Our official website: www.taptito.com;
- c. X/Twitter: @TAPTIITO;
- d. Instagram: @TAPTIITO;
- e. YouTube, TikTok, Discord, or other official social media accounts if announced by us.

We are not responsible for fake accounts, impersonators, unofficial pages, third-party pages, or information published outside our official channels.

13. HOW WE SHARE INFORMATION

We may share information with the following categories of recipients.

13.1 Service Providers

We may share information with companies that help us operate the Game, including:

- a. Cloud hosting providers;
- b. Database providers;
- c. Authentication providers;
- d. Analytics providers;
- e. Crash reporting providers;
- f. Anti-cheat and fraud prevention providers;
- g. Customer support providers;
- h. Email or communication providers;
- i. Security providers.

13.2 App Stores and Platform Providers

We may share or receive information from:

- a. Apple App Store;
- b. Google Play;
- c. Other authorized app distribution platforms.

This may include purchase status, refund status, app review information, compliance information, or technical information.

13.3 Payment Providers

We may share prize-related information with PayPal or other payment-related service providers if needed to process, confirm, review, or document prize payments.

13.4 Advertising and Analytics Partners

We may work with advertising and analytics partners to show ads, measure performance, prevent

fraud, and understand app usage.

These partners may process device information, advertising identifiers, approximate location, and usage data where permitted by law and platform policy.

13.5 Legal, Tax, Compliance, and Professional Advisors

We may share information with:

- a. Lawyers;
- b. Accountants;
- c. Tax advisors;
- d. Compliance advisors;
- e. Auditors;
- f. Insurance providers;
- g. Fraud prevention partners.

13.6 Regulators, Law Enforcement, and Legal Requests

We may disclose information if required or permitted by law, including to:

- a. Courts;
- b. Regulators;
- c. Law enforcement;
- d. Tax authorities;
- e. Payment providers;
- f. App stores;
- g. Government agencies.

13.7 Business Transfers

If Hesar Inc. is involved in a merger, acquisition, financing, reorganization, sale of assets, bankruptcy, or transfer of business, user information may be transferred as part of that transaction, subject to applicable law.

14. SERVICE PROVIDER RESPONSIBILITY

We may use trusted third-party service providers to operate the Game, including cloud hosting, databases, authentication, analytics, crash reporting, advertising, anti-cheat, support, email, app stores, and payment-related services.

Where required or appropriate, we use contractual, technical, or organizational measures to require service providers to protect personal information and use it only for permitted purposes.

However, third-party services may also have their own privacy policies, terms, security practices, and legal obligations.

15. THIRD-PARTY SERVICES

The Game may use third-party services, including app stores, analytics services, cloud services, authentication providers, payment services, advertising networks, anti-cheat tools, and PayPal.

Your use of third-party services may be subject to their own terms, policies, fees, restrictions, and availability.

We are not responsible for the actions, errors, delays, policies, restrictions, privacy practices, security practices, or service interruptions of third-party providers.

16. PAYPAL PRIVACY AND PAYMENT LIMITATIONS

Prize payments are made only through PayPal unless we decide otherwise in writing.

PayPal may collect, use, store, verify, restrict, or process your information under its own policies.

We are not responsible for PayPal's independent privacy practices, account limitations, payment holds, verification requirements, fees, currency conversion, payment delays, or country restrictions.

If you cannot receive PayPal payments, you may not be able to receive a prize.

17. APP STORE AND GOOGLE PLAY DATA DISCLOSURES

If TAPTITO is available through Apple App Store or Google Play, we may be required to provide

privacy or data safety disclosures to those platforms.

These disclosures may summarize the categories of data collected, used, shared, or linked to users.

We aim to keep our app store privacy disclosures consistent with this Privacy Policy.

If there is a difference between a short platform disclosure and this Privacy Policy, this Privacy Policy provides the more complete explanation of our privacy practices, unless applicable law or platform policy requires otherwise.

18. INTERNATIONAL DATA TRANSFERS

TAPTITO may be available internationally.

Your information may be stored, processed, or transferred in Canada, the United States, or other countries where Hesar Inc. or its service providers operate.

Privacy laws in those countries may be different from the laws in your country. However, we will take reasonable steps to protect personal information in accordance with this Privacy Policy and applicable law.

By using the Game, you understand that your information may be transferred to and processed in countries outside your country of residence.

19. INTERNATIONAL USERS

Players are responsible for ensuring that participation in TAPTITO, prize competitions, and PayPal prize payments is lawful in their own country or region.

We may restrict or disable access to certain features in countries or regions where legal, privacy, payment, platform, or compliance risks exist.

20. DATA RETENTION

We keep personal information only as long as reasonably necessary for the purposes described in this Privacy Policy, including:

- a. Providing the Game;
- b. Managing accounts;
- c. Operating competitions;
- d. Verifying winners;
- e. Processing prize payments;
- f. Preventing cheating and fraud;
- g. Handling support requests;
- h. Complying with legal, tax, payment, app store, and compliance obligations;
- i. Defending legal claims;
- j. Maintaining business records.

Certain information may be kept longer where necessary for anti-cheat, fraud prevention, legal compliance, tax reporting, payment records, dispute prevention, or business protection.

If an account is deleted, we may still retain certain records where required or permitted by law, including payment records, prize records, anti-cheat records, fraud prevention records, and legal compliance records.

21. DATA RETENTION FOR PRIZE AND COMPLIANCE RECORDS

We may retain prize-related, payment-related, anti-cheat, account, verification, tax, legal, and compliance records for as long as reasonably necessary to satisfy legal, tax, accounting, payment, fraud prevention, anti-cheat, business protection, and dispute prevention purposes.

This means some records may be retained even after a user deletes their account, especially where the records relate to prize payments, fraud prevention, leaderboard integrity, cheating investigations, legal compliance, or business protection.

22. SECURITY

We use reasonable technical, administrative, and organizational measures to protect personal information.

These measures may include:

- a. Secure servers;
- b. Access controls;
- c. Authentication systems;
- d. Encryption where appropriate;
- e. Monitoring and logging;
- f. Anti-cheat systems;
- g. Fraud detection;
- h. Limited access to personal information;
- i. Security review of systems.

However, no system is 100% secure. We cannot guarantee that unauthorized access, hacking, data loss, or security incidents will never occur.

23. SECURITY SAFEGUARDS

We use reasonable administrative, technical, and organizational safeguards designed to protect personal information against unauthorized access, loss, theft, misuse, disclosure, alteration, or destruction.

These safeguards may include access controls, authentication systems, server security, monitoring, logging, encryption where appropriate, limited access to personal information, and anti-cheat/fraud prevention systems.

No system is completely secure. We cannot guarantee that unauthorized access, hacking, data loss, or security incidents will never occur.

24. PRIVACY BREACH RESPONSE

If we become aware of a privacy or security incident involving personal information, we may investigate, contain, document, and respond to the incident.

Where required by applicable law, we may notify affected users, privacy regulators, app stores, payment providers, service providers, or other relevant parties.

We may also take technical, legal, operational, or account-related action to reduce risk and protect users, the Game, and the Company.

25. USER CHOICES AND CONTROLS

Depending on your location and applicable law, you may have certain rights over your personal information, including the right to:

- a. Access your personal information;
- b. Correct inaccurate information;
- c. Request deletion of certain information;
- d. Withdraw consent where processing is based on consent;
- e. Object to certain processing;
- f. Request information about how your data is used;
- g. Request that we limit certain uses of your data.

Some requests may be limited by legal, tax, payment, anti-cheat, fraud prevention, security, or business record requirements.

For example, we may need to keep certain records related to prize payments, cheating investigations, leaderboard integrity, legal compliance, or account abuse.

26. PRIVACY RIGHTS BY REGION

Depending on your location, you may have additional privacy rights under local laws.

These may include rights to access, correct, delete, restrict, transfer, or object to certain uses of your personal information.

We will respond to privacy requests in accordance with applicable law.

Some rights may be limited where information is needed for legal compliance, fraud prevention, prize verification, payment records, tax records, security, anti-cheat, or business protection.

27. PRIVACY REQUEST VERIFICATION

Before responding to a privacy request, we may need to verify the identity of the person making the request.

We may refuse, limit, or delay a request if we cannot verify the requester's identity, if the request is fraudulent, abusive, legally restricted, technically impossible, or conflicts with legal, tax, payment, anti-cheat, fraud prevention, security, or business protection requirements.

28. ACCOUNT DELETION

You may request account deletion through the official contact method provided in the Game or on our website.

If your account is deleted, you may lose access to:

- a. Account history;
- b. Gameplay records;
- c. Leaderboard records;
- d. Premium or Legendary status;
- e. In-app features;
- f. Prize eligibility;
- g. Support history.

We may retain certain information after deletion where necessary or permitted by law, including records needed for legal compliance, fraud prevention, anti-cheat, prize verification, tax records, payment records, or dispute protection.

29. DELETION REQUEST LIMITATIONS

Users may request deletion of certain personal information, subject to applicable law.

However, deletion may be limited or delayed where information is needed for:

- a. Prize verification;
- b. PayPal payment records;
- c. Tax or accounting records;
- d. Anti-cheat review;
- e. Fraud prevention;
- f. Legal compliance;

- g. Security investigations;
- h. Business protection;
- i. Defense against claims;
- j. Prevention of duplicate accounts or repeat abuse.

If certain information cannot be deleted immediately, we may restrict its use where appropriate and legally possible.

30. PUSH NOTIFICATIONS

If the Game uses push notifications, we may send notifications about:

- a. Account activity;
- b. Competition openings;
- c. Leaderboard events;
- d. Winner notifications;
- e. Prize verification;
- f. Security alerts;
- g. Important updates.

You can control push notifications through your device settings.

31. CAMERA, PHOTOS, AND PROFILE IMAGE

The Game may request access to your camera if a selfie, profile photo, or identity-related image is required.

If the Game uses camera capture, the camera may be used only for the purpose disclosed in the Game, such as profile creation, account verification, or winner verification.

We do not access your camera unless permission is granted through your device.

We do not access your photo gallery unless a feature requires it and you give permission.

32. LOCATION INFORMATION

The Game may use country, region, nationality, IP-based approximate location, or device region settings for:

- a. Eligibility checks;
- b. Leaderboard display;
- c. Country flag display;
- d. Fraud prevention;
- e. Payment eligibility;
- f. Legal compliance;
- g. Regional restrictions.

Unless clearly disclosed and permitted, the Game does not need precise GPS location for normal gameplay.

33. COOKIES AND WEBSITE TECHNOLOGIES

Our website, www.taptito.com, may use cookies or similar technologies to:

- a. Operate the website;
- b. Remember settings;
- c. Analyze traffic;
- d. Improve performance;
- e. Prevent fraud;
- f. Measure advertising or marketing performance.

You may be able to control cookies through your browser settings.

34. ADVERTISING IDENTIFIERS AND TRACKING

The Game may use advertising identifiers or similar technologies where permitted by law and platform rules.

These may be used to:

- a. Show ads;
- b. Limit ad frequency;

- c. Measure ad performance;
- d. Prevent ad fraud;
- e. Understand user engagement.

Where required, we will request consent before tracking users across apps or websites for advertising purposes.

You may be able to reset or limit advertising identifiers through your device settings.

35. ADVERTISING AND ANALYTICS

The Game may display ads and use analytics tools.

Ad availability, format, frequency, and rewards may vary by region, device, user status, or technical conditions.

Advertising and analytics partners may process information under their own privacy policies and contractual obligations.

We do not guarantee that ads will always be available or that viewing ads will always provide a specific benefit unless clearly stated in the Game.

36. DO NOT SELL STATEMENT

We do not sell your personal information in the ordinary sense of directly selling personal information for money.

However, advertising, analytics, and measurement services may involve data sharing or processing that may be regulated differently depending on your jurisdiction.

Where applicable law treats certain advertising or analytics activity as a "sale," "sharing," or targeted advertising activity, we will provide required notices, choices, or consent options.

37. ANTI-CHEAT AND FAIR PLAY DATA

Because TAPTITO includes skill-based competitions and prizes, anti-cheat protection is essential.

We may collect, analyze, and retain information necessary to detect, investigate, prevent, and respond to cheating, fraud, abuse, false information, multiple accounts, suspicious behavior, and unfair gameplay.

Anti-cheat data may be used to:

- a. Remove invalid records;
- b. Disqualify players;
- c. Cancel prizes;
- d. Suspend accounts;
- e. Block devices;
- f. Protect leaderboard integrity;
- g. Defend the Company against false claims;
- h. Comply with platform, payment, legal, or regulatory requirements.

We are not required to disclose confidential anti-cheat methods, fraud detection logic, server logic, or security systems.

38. ANTI-CHEAT PRIVACY NOTICE

Because TAPTITO includes skill-based prize competitions, anti-cheat and fraud prevention are essential.

We may collect, analyze, store, and review technical, behavioral, gameplay, account, device, network, timing, payment, and verification data to detect cheating, multiple accounts, false information, unauthorized tools, modified apps, bots, automation, emulators, suspicious records, payment abuse, and other activity that may harm fair competition.

Anti-cheat systems may use automated and manual review.

We are not required to disclose confidential anti-cheat methods, fraud detection logic, internal scoring systems, server validation rules, or security procedures, because disclosure could harm the integrity and security of the Game.

39. COMPETITOR INTERFERENCE AND BAD-FAITH ACTIVITY

We may collect, retain, and use information to detect, investigate, prevent, and respond to bad-faith activity, including false reports, fake accounts, coordinated abuse, malicious complaints, competitor interference, fraudulent activity, platform manipulation, fake reviews, or attempts to damage the Game, Company, users, leaderboard, prize system, payment system, or business reputation.

Information collected for this purpose may be used to defend Hesar Inc., respond to app stores, payment providers, regulators, legal claims, or platform reviews, and protect the lawful operation of TAPTITO.

40. DATA USED FOR LEGAL DEFENSE AND COMPLIANCE EVIDENCE

We may retain and use account records, gameplay records, leaderboard records, server logs, anti-cheat records, payment records, verification records, skill-testing question records, support communications, and compliance records where necessary to:

- a. Prove fair operation of competitions;
- b. Verify winners;
- c. Investigate fraud or cheating;
- d. Respond to user claims;
- e. Respond to app store or payment provider reviews;
- f. Respond to regulators or legal requests;
- g. Defend against false, misleading, or bad-faith complaints;
- h. Protect the legal and business interests of Hesar Inc.;
- i. Demonstrate that TAPTITO is operated as a skill-based competition.

41. PLAYER RESPONSIBILITY FOR INFORMATION PROVIDED

You are responsible for ensuring that all information you provide is accurate, current, complete, and legally yours to provide.

This includes age, identity, contact information, country, nationality, account information, PayPal information, and prize-related information.

To the maximum extent permitted by law, Hesar Inc. and TAPTITO are not responsible for legal, financial, tax, payment, identity, eligibility, or prize-related issues caused by false, inaccurate,

misleading, incomplete, or fraudulent information provided by a player.

42. DATA ACCURACY

You are responsible for keeping your account information accurate and up to date.

Incorrect information may affect your ability to:

- a. Use the Game;
- b. Receive support;
- c. Participate in competitions;
- d. Receive winner notifications;
- e. Complete verification;
- f. Receive PayPal prize payments.

We are not responsible for prize loss, account issues, or payment failure caused by incorrect or outdated information provided by a user.

43. DATA USED FOR LEGAL DEFENSE AND BUSINESS PROTECTION

We may use and retain information where necessary to:

- a. Defend the Company against claims;
- b. Respond to bad-faith complaints;
- c. Respond to platform reviews;
- d. Respond to regulatory questions;
- e. Investigate competitor interference;
- f. Investigate fraud or abuse;
- g. Prove fair operation of competitions;
- h. Demonstrate skill-based gameplay design;
- i. Enforce our Terms and Conditions;
- j. Protect the legal and business interests of Hesar Inc.

44. LEGAL BASIS FOR PROCESSING

Where required by applicable law, we may process personal information based on one or more legal

bases, including:

- a. Your consent;
- b. Performance of a contract with you;
- c. Compliance with legal obligations;
- d. Legitimate business interests;
- e. Fraud prevention and security;
- f. Prize verification and payment;
- g. Protection of users, the Game, and the Company.

45. THIRD-PARTY LINKS AND SERVICES

The Game, website, or social media channels may include links to third-party websites, platforms, or services.

We are not responsible for the privacy practices, security, terms, or content of third-party services.

You should review the privacy policies of any third-party services you use, including Apple, Google, PayPal, social media platforms, advertising networks, analytics providers, and cloud service providers.

46. CHANGES REQUIRED BY LAW, PLATFORM, OR PAYMENT PROVIDERS

We may update this Privacy Policy, data practices, consent flows, verification systems, data retention rules, country availability, or privacy notices if required by law, app store rules, payment provider rules, advertising policies, platform requirements, security needs, anti-cheat protection, or business compliance.

Continued use of TAPTITO after an updated Privacy Policy is posted means you accept the updated Privacy Policy.

47. CHANGES TO THIS PRIVACY POLICY

We may update this Privacy Policy from time to time.

Changes may be made for legal, technical, business, security, platform, payment, anti-cheat, or

operational reasons.

The updated version will be posted in the Game, on our website, or through another official channel.

Continued use of the Game after the updated Privacy Policy is posted means you accept the updated Privacy Policy.

48. GOVERNING LAW

This Privacy Policy is governed by and interpreted in accordance with the laws of the Province of Ontario and the federal laws of Canada applicable therein, without regard to conflict of law principles.

Where privacy laws in another jurisdiction apply, we will handle personal information in accordance with applicable legal requirements.

49. CONTACT INFORMATION

If you have questions about this Privacy Policy, your personal information, privacy rights, account data, winner verification, or data deletion, you may contact us through the official contact method provided in the Game or on our website.

Company: Hesar Inc.

Game: TAPTITO

Website: www.taptito.com

Company Contact Email: Available upon legal request.

Business Address: Available upon legal request.

50. FINAL STATEMENT

By using TAPTITO, creating an account, participating in competitions, submitting leaderboard records, making in-app purchases, interacting with our website or official social media channels, contacting support, or claiming a prize, you confirm that you have read, understood, and agreed to this Privacy Policy.